

USB Missile Launcher Instruction Manual

SETTING UP

Insert the installation CD into your disc drive.
The program will auto install. Follow the on screen instructions.
The program file will be located in C:\Program Files.

OPERATING THE MISSILE LAUNCHER

Remove the battery isolator tab from the battery compartment on the base of the unit before use.
Connect the USB plug to your PC's USB socket.
Double click the desktop icon to launch program.
Once the program has been installed the  icon will appear in the system tray.
Turn the Missile Launcher unit on using the ON/OFF switch located on the underside of the main unit.
Load the foam missiles onto the launcher as illustrated.
Your Missile Launcher is now ready to use!
Using the left mouse key select the "UP", "DOWN", "LEFT", "RIGHT" icons to aim your missiles.
Once you have your target in your sights click the left mouse key on the "FIRE" button to launch your missile.
Adjust the speaker volume to the desired level during the missile launch.
To exit the program simply close the 'Control Centre' screen by clicking on the close button (X) in the top right hand corner of the screen.
Switch OFF the Missile Launcher unit.
Unplug the USB plug to disconnect the USB connection.

CARE AND MAINTENANCE

WARNING: Do not aim the missiles at face, eyes or pets.
Always turn the Missile Launcher off when not in use.
Once the program has been executed, any disconnection of the USB may induce improper detection of the device. You may need to restart the computer again.

BATTERIES

This unit is powered by 3x AA batteries.
To install/change the batteries, locate the battery compartment door on the underside of the unit. With a crosshead screw driver, (not supplied) open the battery door.
An adult, observing the polarity indications shown inside the battery compartment, should replace the batteries.
Do not incinerate exhausted batteries.
When the batteries are replaced, please make sure battery compartment is securely replaced.
Non-rechargeable batteries are not to be recharged.
Different types of batteries or new and used batteries are not to be mixed.
Only batteries of the same or equivalent type as recommended are to be used.
The supply terminals are not to be short-circuited.
If the toy begins to operate slowly, this indicates that the batteries inside the unit are running flat and will need replacing.
When the Missile Launcher is not in use, ensure you switch off the unit to conserve the batteries.
If the toy is not going to be used for a period of time, the batteries should be removed and stored out of reach of children.

Please retain this information for future reference.

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